

ITU & AREGNET workshop on the OTT services

Introduction to NGN Driving Services and OTTs

Nouakchott , 27 April, 2015

Oscar González Soto
ITU Consultant Expert
Spain
oscar.gso@gmail.com

NGN Driving Services and OTTs

- **Issues on evolution for voice and new services**
- **NGN driving services and ICT e-services**
- **New players and OTT services**
- **Quality of Service per service class**

NGN Driving Services and OTTs

- Issues for voice and new services
 - Voice service **increase versus decrease or migration?**
 - Voice **revenues evolution?**
 - **New services substituting** classical voice?
 - What impact of new services on **traffic and revenues?**
 - What **Quality of Service** per solution?
 - From country monopoly to ... multiple country providers versus... worldwide **oligopoly?**
 - ... and many more

NGN Driving Services and OTTs

- Topics to analyze
 - Main **driving services** for NGN (Next Generation Networks)
 - New **capabilities** of NGN and web based services
 - Main **e-services** at national level
 - **OTT (Over the Top) positioning** for web based services
 - **Service provider** positioning on the new market
 - **Economies of scale** versus market fragmentation
 - **Strategies** recommended for the service providers

NGN Driving Services and OTTs

- Issues on evolution for voice and new services
- **NGN driving services and ICT e-services**
- New players and OTT services
- Quality of Service per service class

NGN Driving Services and OTTs

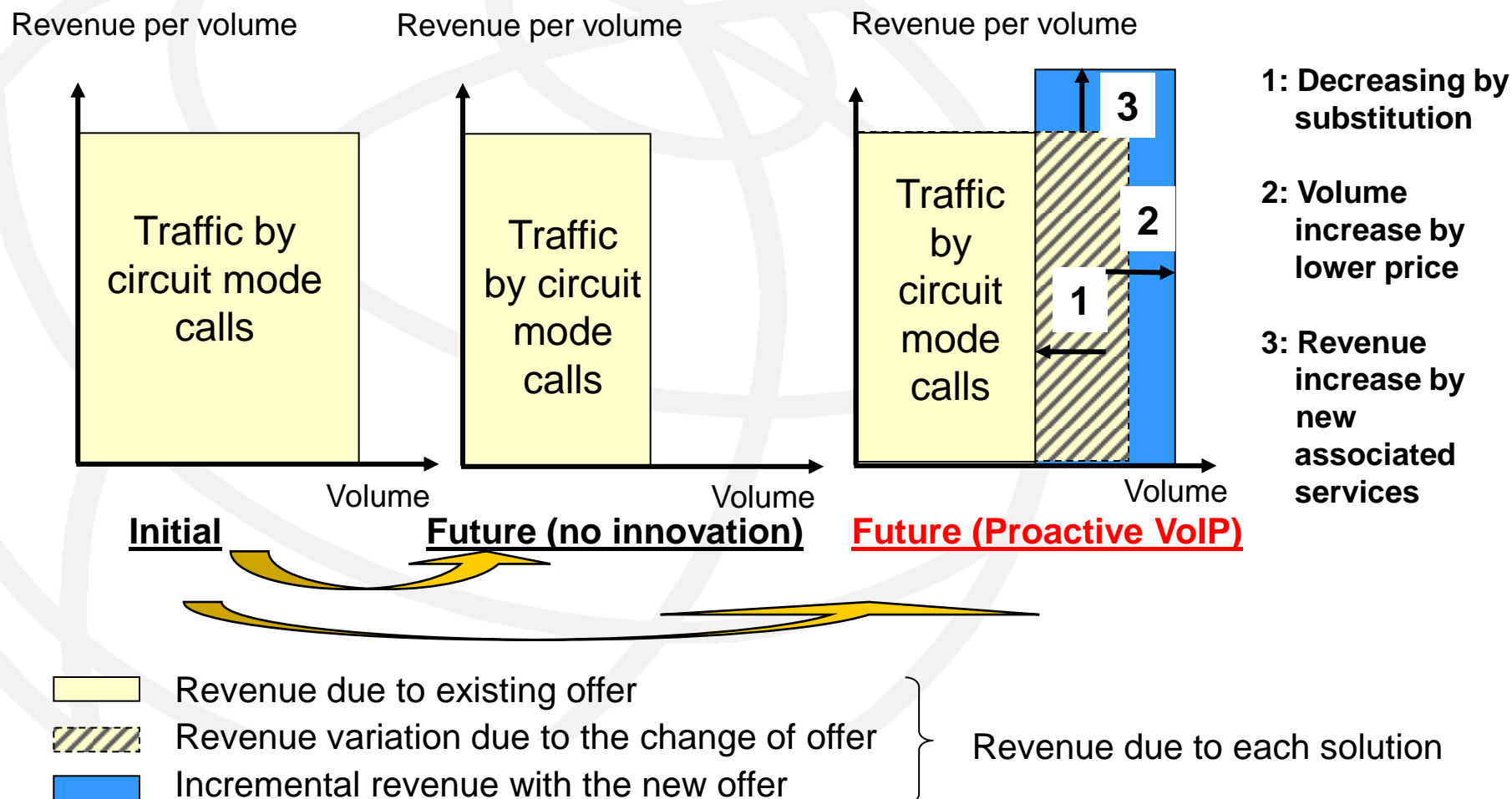
NGN driving services

- **Residential type**
 - **VoIP** (Voice over Internet Protocol):
 - Motivation: Cost saving, integration with chat and video
 - Concerns: Cannibalization, Interconnection and QoS
 - **IPTV** (Internet Protocol Television): Wide selection, video on demand and special events
 - **Content delivery:**
 - Music, games, gambling

NGN Driving Services and OTTs

NGN driving services

VoIP positioning for a service provider



NGN Driving Services and OTTs

Typical Skype prices from smart terminals to fixed telephone

• From Spain to:

- EU countries, Korea, Malaysia, Australia, Canada, etc: 2 cents/min
- Morocco: 1,7
- Iran: 4,5
- Egypt: 11,9
- Saudi Arabia: 8,2
- Lebanon: 9,4
- Kuwait: 9,8
- Algeria: 10,4
- Oman: 14
- United Arab Emirates: 14,1
- Jordan: 15,5
- Yemen: 15,6
- Bahrain: 19
- Sudan: 19,7
- Libya: 22,4
- Qatar: 29
- Iraq: 29
- Syria: 29
- Tunisia: 29,4
- Palestine Authority: 31,9
- Djibouti: 39,2
- Mali: 44,3
- Mauritania: 45
- Somalia: 52,8

• Ratios up to 30:1 among countries. Special discounts apply per volume and flat tariffs per month

• Current operators tariffs up to 100 times greater except for some highly connected countries

NGN Driving Services and OTTs

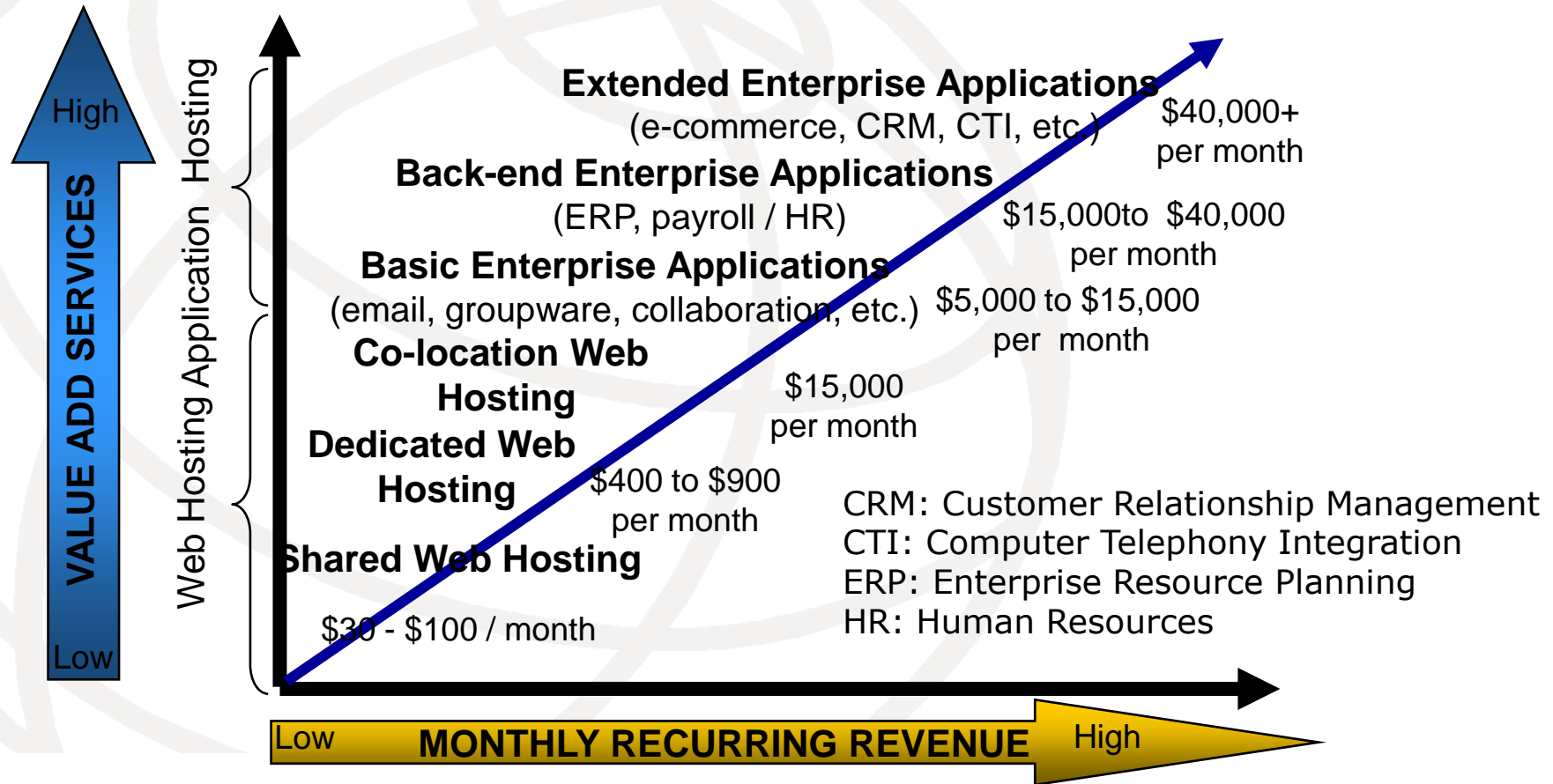
NGN Driving Services for Business

- **Virtual Private Network (VPN):** Customized operation
- **Multimedia Conferencing:** Quality increase for multiparty
- **Unified messaging:** Better productivity and efficiency
- **ASP** (Application Services Provider): Wide availability and adaptation of IT services

NGN Driving Services and OTTs

NGN Driving Services for Business

Main ASP applications and projected value/revenue added



Source: Cherry Tree & Co

NGN Driving Services and OTTs

NGN driving applications as indicated at UIT-D Q.20

- **E-Government**
- **E-business**
- **E-science**
- **E-learning and Mobile Learning**
- **E-health**
- **E-agriculture**
- **E-environment**
- **Telecom Support to public security, catastrophe prevention and emergency aid**

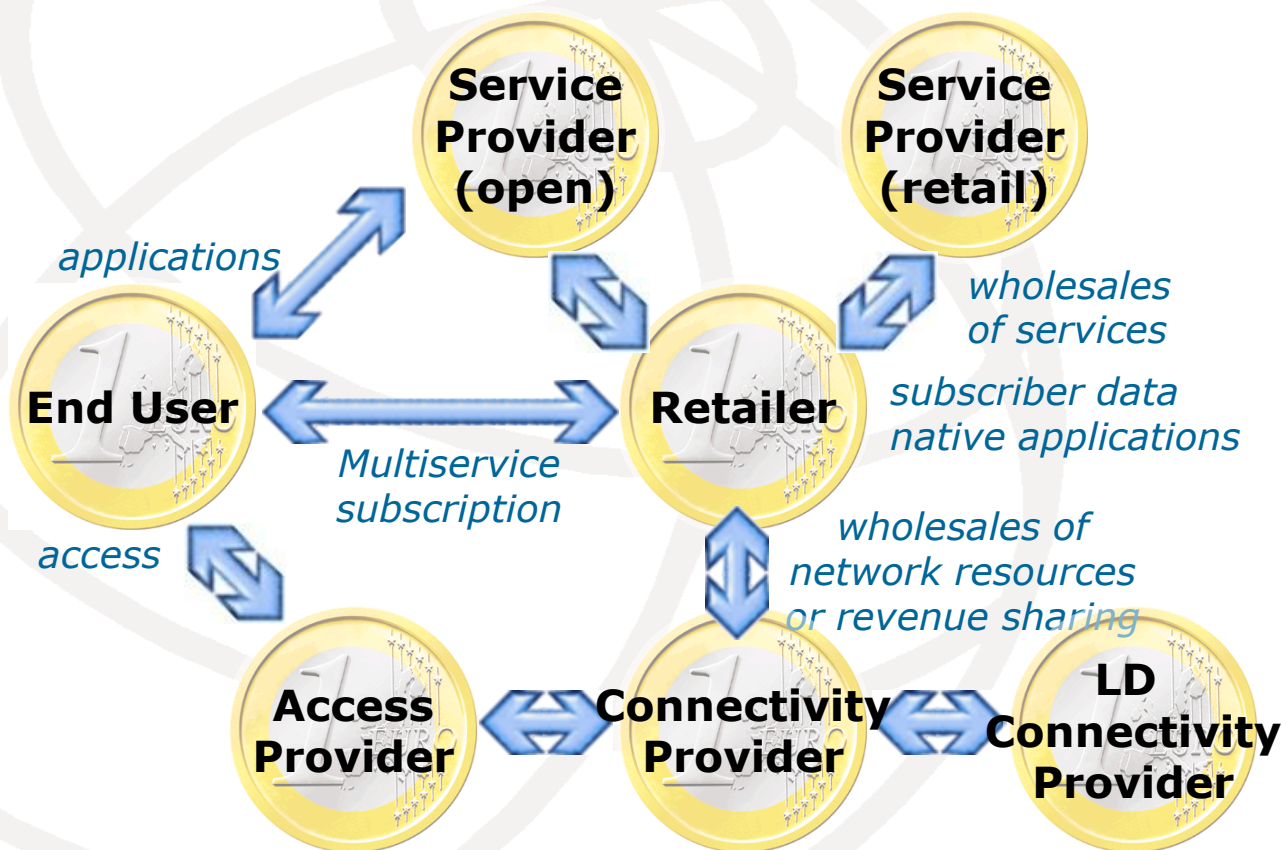
ICT: Information and Communication Technologies

NGN Driving Services and OTTs

- Issues on evolution for voice and new services
- NGN driving services and ICT e-services
- **New players and OTT services**
- Quality of Service per service class

NGN Driving Services and OTTs

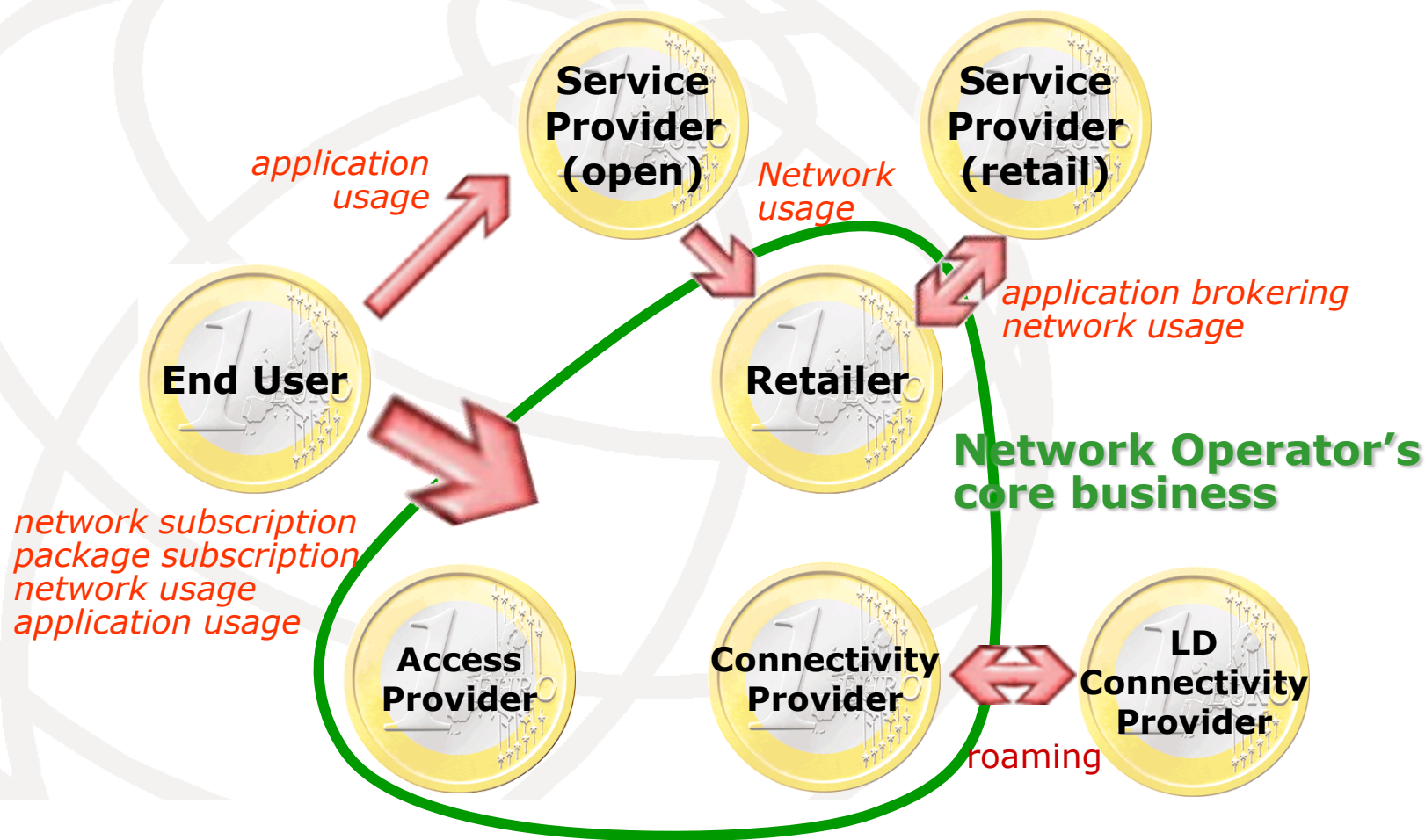
New players in service provisioning and interrelations



LD: Long Distance

NGN Driving Services and OTTs

New players in service provisioning and interrelations

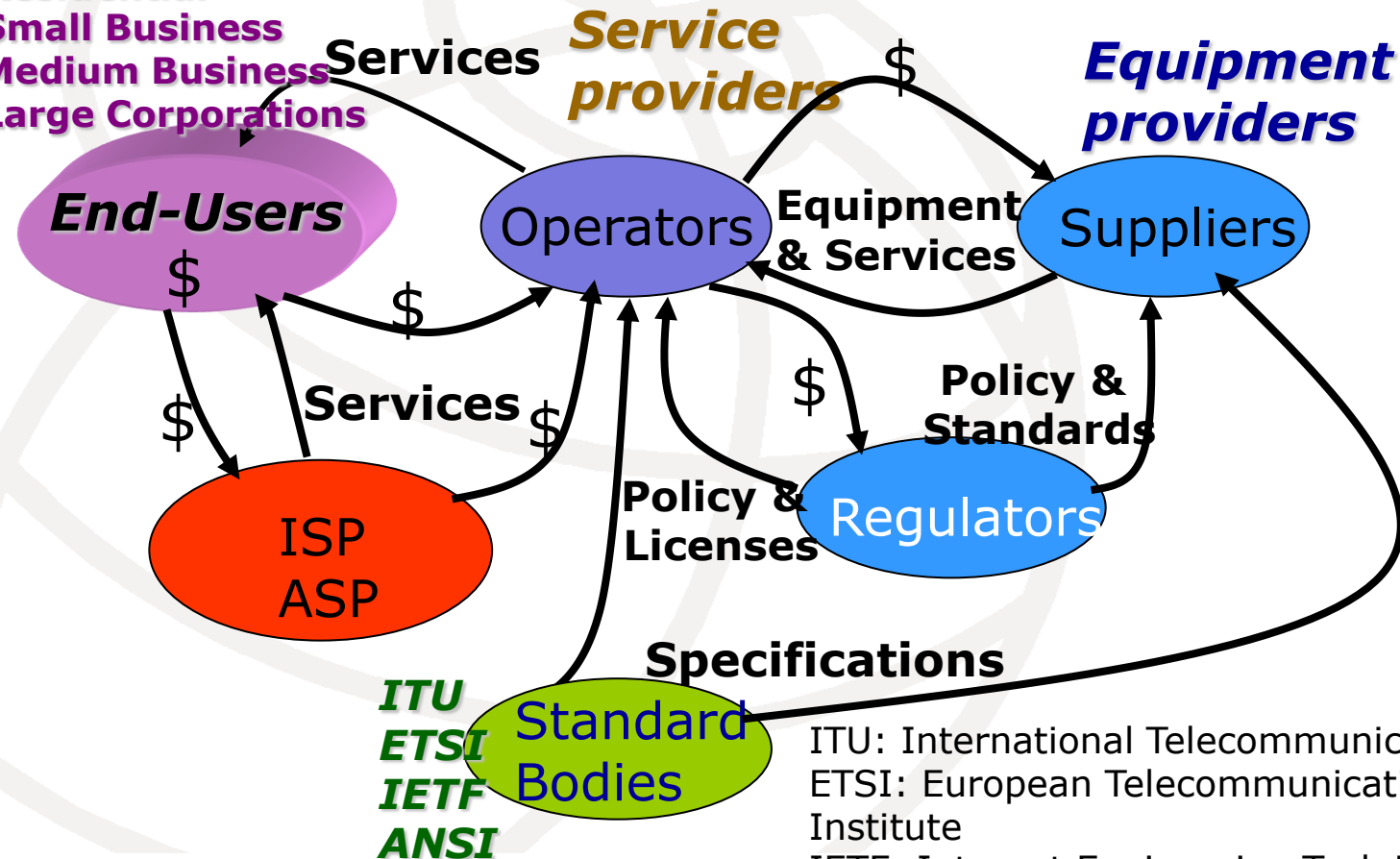


LD: Long Distance

NGN Driving Services and OTTs

Players in new service definition and interrelations

Residential
Small Business
Medium Business
Large Corporations



ITU: International Telecommunication Union
ETSI: European Telecommunication Standards Institute
IETF: Internet Engineering Task Force
ANSI: American National Standards Institute
ISP: Internet Service Provider

NGN Driving Services and OTTs

OTT players (web based)

- Skype
- Google voice
- WhatsApp*
- LINE
- Twitter
- Facebook
- LinkedIn
- Paypal
- Tencent QQ
- And many others

* WhasApp recently acquired by Facebook
but maintaining original objectives

NGN Driving Services and OTTs

OTT main services

- **VoIP + videoconference**
- **Content delivery**
- **Messaging**
- **Chat**
- **Social networking**
- **Instagram**
- **Wallet**
- **... and many other innovations**

NGN Driving Services and OTTs

OTT positioning

OTT services volume*

- **Skype**: at 2014 **300** million users with around **70** million connected simultaneously and with an average call holding time of **7** minutes. Around **2** billion minutes per day
- **WhatsApp**: at 3Q 2014 **600** million active users with **11** billion messages send, **20** billion received and **325** million photos per day
- **Facebook**: at 1Q 2014 **1200** million users (**680** million on mobile), **700** billion minutes and average duration of **20** minutes

*Ref: <http://www.statisticbrain.com/>, Telegeography and others

NGN Driving Services and OTTs

OTT positioning

OTT services volume ...

- **Twitter**: at 2Q 2013 **555** million users and **58** million tweets per day
- **LINE**: at 1Q 2014 **400** million users with highest number in Japan
- **LinkedIn**: at 4Q 2013 **300** million users, **2,1** million groups and **200** conversations per minute.
- **PayPal**: at 1Q 2014 **150** million active accounts with **2,8** billion payments at 2013

NGN Driving Services and OTTs

- Issues on evolution for voice and new services
- NGN driving services and ICT e-services
- New players and OTT services
- **Quality of Service per service class**

NGN Driving Services and OTTs

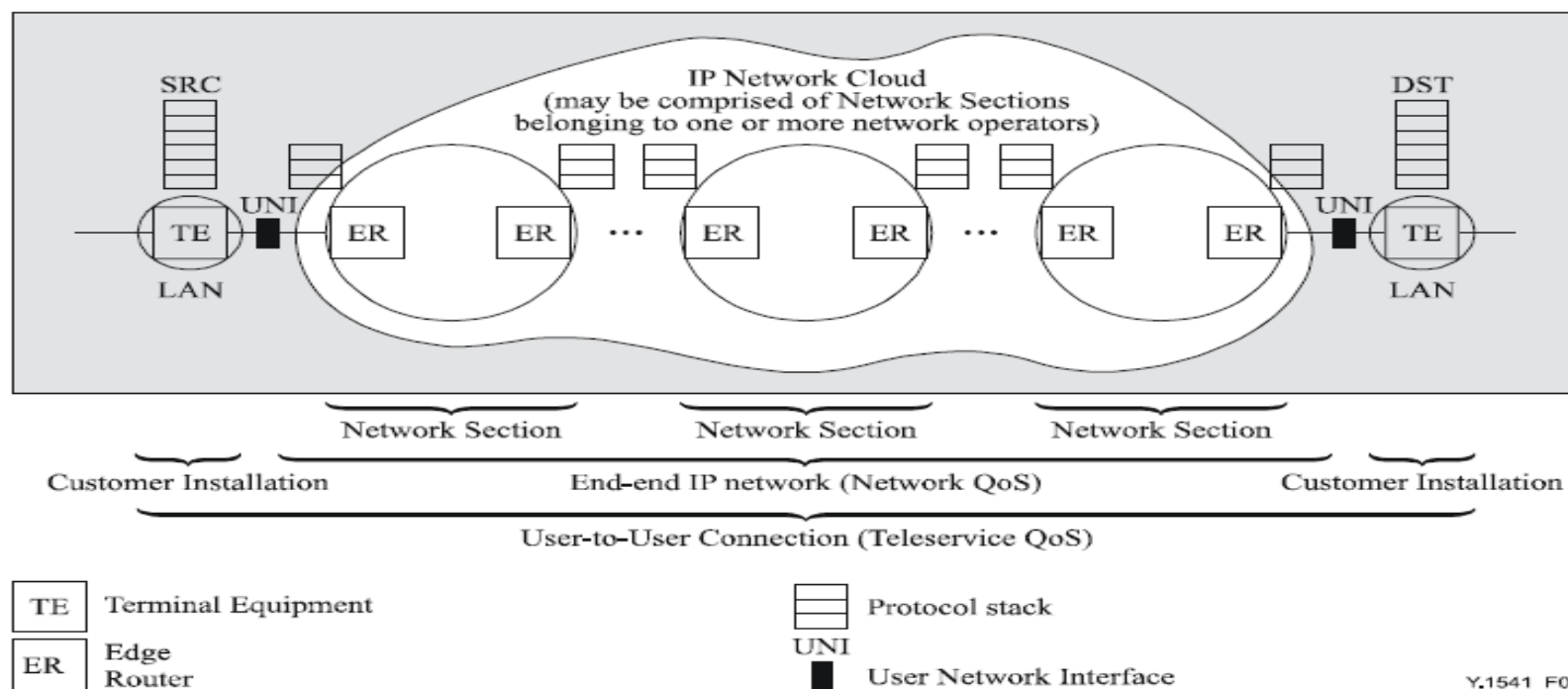
QoS domains

- Quality of Service (**QoS**) and Quality of Experience (**QoE**) are fundamental for customer perception and service acceptance:
- Domains for QoS evaluation:
 - **Grade of Service**
 - **Service accessibility**: Capability to access a service
 - **Connection establishment**: Capability to get connection
 - **Information transfer**: **Quality of information delivery**
 - **Reliability**: Failure probability
 - **Availability**: Probability of system being active
 - **Survivability**: Capability to provide service in abnormal conditions
 - **Security**: Information and systems protection level
 - **Qualitative**: Intelligibility, audibility, visualization, etc. of information content as derived from user perception

NGN Driving Services and OTTs

QoS demarcations

- QoS has to be maintained at end to end path through the entire network including the access, edge and core networks of all involved network players: **Correct traffic dimensioning is required for the whole path**



NOTE – Customer Installation equipment (shaded area) is for illustrative purposes only.

Figure 1/Y.1541 – UNI-to-UNI reference path for network QoS objectives

NGN Driving Services and OTTs

QoS requirements

Table 2/Y.1541 – Guidance for IP QoS classes

QoS class	Applications (examples)	Node mechanisms	Network techniques
0	Real-time, jitter sensitive, high interaction (VoIP, VTC)	Separate queue with preferential servicing, traffic grooming	Constrained routing and distance
1	Real-time, jitter sensitive, interactive (VoIP, VTC).		Less constrained routing and distances
2	Transaction data, highly interactive (Signalling)	Separate queue, drop priority	Constrained routing and distance
3	Transaction data, interactive		Less constrained routing and distances
4	Low loss only (short transactions, bulk data, video streaming)	Long queue, drop priority	Any route/path
5	Traditional applications of default IP networks	Separate queue (lowest priority)	Any route/path
NOTE – Any example application listed in Table 2 could also be used in Class 5 with unspecified performance objectives, as long as the users are willing to accept the level of performance prevalent during their session.			

NGN Driving Services and OTTs

QoS requirements and provisioning

TCOs

OTTs

Service classes/QoS	Packet loss probability	Packet delay	Jitter	Availability	All indicators
Stream critical (network control, IMS, etc.)	<10e-6	<100 ms	<10 ms	>99.999%	Best effort (without guarantee)
Stream high priority (VoIP, video, etc.)	<10e-3	<100 ms	<10 ms <30 ms	>99.999%	Best effort (without guarantee)
Stream medium priority (buffered video, FTP, etc.)	<5x10e-2	< 400ms	<100 ms	>99.99%	Best effort (without guarantee)
Elastic or Best effort (Web, TCP, e-mail, etc.)	Without guarantee	Without guarantee	Without guarantee	Without guarantee	Best effort (without guarantee)

NGN Driving Services and OTTs

Summary of Key Factors

- Exploit the **high potential** for new NGN services and drive the network modernization with capture of **new revenues**
- Analyze **new business chain** from content to delivery and **watch** OTT services capabilities
- Provide attention to **Quality of Service, specially to packet delay** in VoIP and **security** issues for data
 - Follow-up and exploit know-how on **Consumer experience**

International Telecommunication Union

Committed to connecting the world